

CRY IT OUT STRIKE

Team <i>CHANCE</i>	Team <i>NIC</i>	Team <i>BEN</i>
--------------------	-----------------	-----------------

-CHANCE IS LEADER - CREW: MEG H., EDIE S-M.	- NIC IS LEADER - CREW: YOSHI, MEGAN B.	- BEN IS LEADER - CREW: SOPHIA, BRYNN G.
--	--	---

PART 1: CRY (~1.5hr)

<p>--REMOVE THE FIRST TWO ROWS OF SEATING IN THE HOUSE AND STORE THEM IN THE BASEMENT -YOU'LL NEED A SOCKET/DRIVER/BATTERIES (1.5hr)</p>	<p>--WEST COAST THE SCRIM (LEAVE IN PIPE) (20min) --WEST COAST THE CYC (LEAVE IN PIPE) (20min) --TAKE DOWN THE HILL FENCE - YOU WILL NEED A LADDER, TIE OFF THE TOP OF THE FENCE, UNSCREW THE FENCE AND LOWER IT TO THE DECK (BE SURE TO TAKE OFF THE ANGLED PORTION OF THE FENCE <u>FIRST</u>) TAKE TO PAINTS (35min) --DISMANTLE AND STORE THE LOWER LEVEL OF THE DS FLAT -YOU WILL NEED A GUN WITH A PHILLIPS BIT (PUT THE STOCK FLAT AGAINST THE BACK WALL AND TAKE THE CUSTOM OUTSIDE TO BE DISMANTLED) (20min)</p>	<p>--BUCKET ALL THE LEGS THAT ARE DOWN (5min) --TAKE OUT THE FLOOR FENCE -YOU'LL NEED A GUN WITH A PHILLIPS BIT -BREAK DOWN THE FENCE INTO THE THREE PIECES AND STORE THEM AGAINST THE WALL OUTSIDE ON THE DECK. (25 min) --TAKE DOWN THE TOP PORTION OF THE FIRST WALL -YOU'LL NEED THE GENIE, AND A GUN WITH A PHILLIPS BIT (15min) --TAKE DOWN THE SECOND LEVEL OF THE US FLAT -YOU'LL NEED THE GENIE AND A GUN WITH A PHILLIPS BIT (15min) --DISMANTLE AND STORE THE LOWER LEVEL OF THE US FLAT -YOU WILL NEED A GUN AND END NIPS (BE SURE TO PULL THE PLANKS AND THE BRADS BEFORE PUTTING THEM AGAINST THE US WALL (30min)</p>
--	--	---

PART 2: STOP CRYING (~1hr)

Team <i>CHANCE</i>	Team <i>NIC</i>	Team <i>BEN</i>
--------------------	-----------------	-----------------

<p>--TAKE THE GRASS OUT -YOU'LL NEED A GUN WITH A PHILLIPS BIT (YOU WILL ROLL THIS UP AND TAKE IT PAINTS) (45min) --TAKE THE CEMENT FLOORING OUT -YOU WILL NEED A WONDERBAR AND A PHILLIPS BIT (TAKE THESE TO PAINTS) (30min)</p>	<p>--TAKE THE RETAINING WALL OUT -YOU WILL NEED A SOCKET, DRIVER, AND PHILLIPS BIT (TAKE TO PAINTS) (35min) --BEGIN TAKING THE NETTING OFF THE HILL -YOU WILL NEED TIN SNIPS, A GUN WITH PHILLIPS BIT, AND HOPE (45min)</p>	<p>--TAKE THE CENTER TREE DOWN -YOU WILL NEED THE GENIE SAWZALL, A GUN WITH A PHILLIPS BIT (CUT THE TREE INTO MANAGABLE CHUNKS) TAKE RIGGING DOWN AS WELL (20min) --TAKE THE BLACK MASKING OFF THE BACK OF THE HILL -YOU'LL NEED A KNIFE (10min) --CONTINUE TAKING THE TREES OUT OF THE HILL -YOU WILL NEED THE SAWZALL, AND A GUN WITH A PHILLIPS BIT (45min)</p>
---	---	--

PART 3: BEGIN CRYING AGAIN (~1hr)

Team <i>CHANCE</i>	Team <i>NIC</i>	Team <i>BEN</i>
--------------------	-----------------	-----------------

<p>--TAKE DOWN LEGS AND BORDERS -YOU'LL NEED THE GENIE (TAKE DOWN WHAT YOU CAN FROM THE CATWALKS FIRST AND THEN TAKE THE LEGS DOWN, DO NOT TAKE THE CYC OR SCRIM DOWN UNTIL THE DECK IS CLEAR)</p>	<p>--TAKE THE MASKING FLAT OFF (5min) --TAKE THE "STEPS" OFF THE HILL (START FROM THE TOP AND WORK YOUR WAY DOWN) (15min) --TAKE THE PLATFORMS OFF THE HILL (START FROM THE TOP AND WORK YOUR WAY DOWN) -THEY'RE SCREWED IN FROM THE BOTTOM (STORE ON BACK DOCK) (25min) --TAKE DOWN THE ESCAPE STAIRS -YOU'LL NEED A GUN AND PHILLIPS BIT (DISMANTLE AND STORE IN BASEMENT) (20min)</p>	<p>--REMOVE THE STUDWALLS STARTING FROM SR TO SL (DISMANTLE ON THE WAY) -YOU'LL NEED GUNS WITH PHILLIPS BITS (60min)</p>
---	--	--

PART 4: OK "HUG" IT OUT (~30min)

<p>-MAKE SURE THAT WOOD/HARDWARE IS STORED PROPERLY WITH NO SHINERS. -MAKE SURE THE STAGE IS SWEEPED, AND MOPPED. -MAKE SURE ALL SOFT GOODS ARE FOLDED AND PUT AWAY NEATLY. -MAKE SURE THERE ARE NO SCREWS IN THE LOT. -GET EXTENSION ON STAGE (IF NOT INSTALLED) -CHECK/REDO GROUND PLAN FOR TOP OF LOAD-IN .</p>
--

